

# STRUM AND PICK PATTERNS

This chart contains the suggested strum and pick patterns that are referred to by number at the beginning of each song in this book. The symbols  $\sqcap$  and  $\vee$  in the strum patterns refer to down and up strokes, respectively. The letters in the pick patterns indicate which right-hand fingers play which strings.

p = thumb  
i = index finger  
m = middle finger  
a = ring finger

For example; Pick Pattern 2  
is played: thumb - index - middle - ring

## Strum Patterns

1	$\frac{4}{4}$	$\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$
2	$\frac{4}{4}$	$\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$
3	$\frac{4}{4}$	$\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$
4	$\frac{4}{4}$	$\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$
5	$\frac{4}{4}$	$\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$
6	$\frac{4}{4}$	$\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$
7	$\frac{3}{4}$	$\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$
8	$\frac{3}{4}$	$\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$
9	$\frac{3}{4}$	$\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$
10	$\frac{2}{4}$	$\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$ $\sqcap$ $\vee$

## Pick Patterns

1	$\frac{4}{4}$	T A B p a m i a m
2	$\frac{4}{4}$	T A B p i m a i m a
3	$\frac{4}{4}$	T A B p i a m i a m
4	$\frac{4}{4}$	T A B p i a i m a
5	$\frac{4}{4}$	T A B p i a m i a m
6	$\frac{4}{4}$	T A B p i a m i a m
7	$\frac{3}{4}$	T A B p i a m i
8	$\frac{3}{4}$	T A B p i a m
9	$\frac{3}{4}$	T A B p i m a m i
10	$\frac{2}{4}$	T A B p i a

You can use the 3/4 Strum and Pick Patterns in songs written in compound meter (6/8, 9/8, 12/8, etc.). For example, you can accompany a song in 6/8 by playing the 3/4 pattern twice in each measure. The 4/4 Strum and Pick Patterns can be used for songs written in cut time ( $\phi$ ) by doubling the note time values in the patterns. Each pattern would therefore last two measures in cut time.